

A Brief Literature Review on Image Denoising Methodologies

Shubham Sharma¹, Prof. Amarjeet Ghosh²

¹Mtech. Scholar, ²Research Guide

Department of Electronics and Communication, VITS, Bhopal

Abstract- Noise is noteworthy piece of true framework. No framework is ideal and each ideal framework actually has some piece of noise. Evacuation or better to state decrease of impact of these noises from the influenced framework is called denoising. Image denoising has transformed into cutting edge level in handling of images and disposing of unfortunate uproarious data from the image. The image denoising calculations need to relieve the unwanted boisterous segments and keep all the pertinent highlights of the image. The image denoising calculations need to tradeoff between the two boundaries for example incredible noise disposal and safeguarding of image information. Images assume a significant part in numerous fields, for example, stargazing, clinical imaging and images for legal research centers. Images utilized for these reasons must be sans noise to get exact outcomes from these images. This assessment work presents a broad study of writing on image denoising dependent on Residual Correlation Regularization.

Keywords- Image Denoising, Residual Correlation Regularization, Image Processing, sparse representation, Dictionary learning.

I. INTRODUCTION

Image denoising is one of the most basic undertakings in image preparing for better examination and vision. There are numerous sorts of noise which can diminish the nature of images. The Speckle noise which can be displayed as multiplicative noise, primarily happens in different imaging framework because of arbitrary variety of the pixel esteems. It very well may be defined as the duplication of arbitrary qualities with the pixel esteem.

Images are a characteristic route for people to consider spatial data, and burrow ital images are a characteristic portrayal of spatial information. Like every recorded signal, advanced images are regularly ruined by noise, expanding the trouble with which human spectators or PC calculations can extricate the valuable basic data. Despite the fact that noise can be relieved by improved image securing equipment, in certain modalities, for example, intelligible imaging, the noise is an innate aspect of the imaging cycle.



Fig. 1.1 Image denoising model.

There are two principle purposes for getting this gauge. To start with, the noise sifting can be proceeded as a pre-handling venture for additional machine investigation, for example, scene division, object identification, or visual following. Besides, denoised images are simpler to decipher by human spectators, helping in errands, for example, arranging ice types in SAR images, or surveying blood vessel malady in ultrasound images.

Numerous specialists, proposed different denoising method like Wavelet based thresholding, Wiener filtering and so forth. The Curvelet transform is an as of late presented as non-versatile multi-scale transforms that is fundamentally famous in the image preparing field.

Multiplicative noise or spot noise happened in different imaging frameworks because of irregular variety of pixel esteems. Albeit various reclamation strategies were proposed in writing like Wiener filtering and Lee filtering to denoise such sort of uproarious images, anyway these techniques are not giving promising outcomes as far as PSNR, MSE and SNR.

If there should arise an occurrence of denoising the attribute of the framework just as the sort of noise is known heretofore. The image $s(x,y)$ is obscured by the direct activities causing the noise $n(x,y)$ to include or duplicate with the image. The uproarious image at that point goes through a denoising strategy and produces the denoised image $z(x,y)$. How close the image $z(x,y)$ is to the first image relies upon the noise levels and the denoising calculation use.

Noise in image is brought about by variances in the brilliance or shading data at the pixels. Noise is a cycle which contorts the gained image and isn't an aspect of the first image. Noise in images can happen from various perspectives. During image obtaining the optical signals get changed over into electrical which at that point gets changed over to advanced signal. At each cycle of change noise gets added to the image. The image can likewise get loud during transmission of the image as advanced signals.

The kinds of noises are

- Gaussian noise
- Salt and Pepper noise

- Shot noise (Poisson noise)
- Speckle noise

II. SPARSE REPRESENTATION

Sparse representation has gotten inescapable consideration in view of its strong presentation and wide scope of utilizations. During the most recent decade, the hypothesis of scanty portrayal has been utilized in different pragmatic applications in signal handling and example acknowledgment. It has likewise been utilized for pressure, denoising, and sound and image investigation. What's more, word reference learning and meager portrayal have been utilized as incredible assets for acknowledgment, classification and investigation of image and video information.

By and large, inadequate portrayal is a strategy for recreating a signal or image utilizing the way that signals can be introduced by a lot of premise components. To assemble a powerful and efficient acknowledgment framework, the quantity of preparing tests per subject (or article) is one of the primary difficulties. Acknowledgment with a solitary preparing test for every subject (or article) , except if it is utilized alongside a model, needs data to anticipate the varieties among different examples of the item. Moreover, in numerous applications, a few preparing tests for every subject may be accessible, traversing different varieties in brightening, posture or impediment. In these cases, the highlights from each example are extricated and utilized for the portrayal and classification of an inquiry test.

Meager portrayals are seriously utilized in signal preparing applications, similar to image coding, denoising, reverberation channels displaying, pressure and numerous others. Ongoing exploration has demonstrated empowering results when the scanty signals are made using a scholarly word reference.

Hypothetical improvements of inadequate signal portrayal have been fascinating for analysts to utilize this integral asset for PC vision and AI applications. Over the previous decades, there have been numerous essential advances in the field of AI. Notwithstanding, there are issues in managing and handling of the high-dimensional information. During the most recent decade, a significant research effort has been given to find the minimal or

inadequate portrayal for signals so as to deal with the huge scope information. In light of meager portrayal hypothesis, a signal can be disintegrated into a direct blend of a couple of essential signals which is equipped for speaking to the lion's share data passed on by the objective signal.

Actually, an inadequate signal can be spoken to as a direct blend of a moderately scarcely any base components in an over complete word reference. To find inadequate portrayals, there is a need to tackle an under decided arrangement of direct conditions for sparsest arrangement. Inadequate portrayal has as of late discovered different applications in functional territories of signal handling and example acknowledgment. Scanty signal portrayal has been utilized for pressure, denoising and examination of sound and image information.

a. Building the Dictionary

Sparse representation has been interesting for researchers in signal and image processing since many natural signals have a sparse or compressible representation in a variety of domains, such as Wavelet, discrete Sine transform (DST), discrete cosine transform (DCT) or Fourier domain. A sparse signal refers to a signal which admits a transform domain representation and most coefficients are zero.

b. Sparse Representation

In the theory of sparse representation, it is assumed that a feature vector of a test data from class i can be represented as a linear combination of the feature vectors of the training data from that class.

$$Y = \alpha_{i,1} + \alpha_{i,2} + \dots + \alpha_{i,ni} V_{i,ni} \dots \dots \dots (2.1)$$

where $y \in R^m$ is the feature vector of the test data and the $\alpha_{i,j}$ values are the coefficients corresponding to the training data samples of subject i . A linear representation for the feature vector of the test data, y , can then be given as:

$$y = Ax \in R^m \dots \dots \dots (2.2)$$

where x is the coefficient vector. Any x solving this system of equations gives a representation of y . Since A is a m by n , with m is more than 1, there are infinitely many such bx 's as the above system is under determined. By solving this equation for x , the class of the test data y can be identified. Note that in equation all the training data samples of a given subject are used to form a representation of the test data.

III. PRIOR WORK

SR. NO.	TITLE	AUTHORS	YEAR	APPROACH
1	Residual Correlation Regularization Based Image Denoising,	G. Baloch, H. Ozkaramanli and R. Yu,	2018	New residual correlation based regularization for image denoising has been reported in this work.
2	Image guided depth	J. Zhu, J. Zhang, Y.	2017	A deep residual network based on deep

	enhancement via deep fusion and local linear regularization,	Cao and Z. Wang,		fusion and local linear regularization for guided depth enhancement
3	Penalizing local correlations in the residual improves image denoising performance	P. Riot, A. Almansa, Y. Gousseau and F. Tupin,	2016	A new variational approach defining generic fidelity terms to locally control the residual distribution using the statistical moments and the correlation on patches
4	Video super-resolution using joint regularization,	D. Chen, X. He, H. Chen, Z. Wang and Y. Zhang,	2016	Combine compensation-based TV (CTV) regularization term with multi-non-local low-rank (MNL) regularization term in our algorithm
5	Incremental update of feature extractor for camera identification,	R. Li, C. Li and Y. Guan,	2015	A feature extraction method based on PCA denoising concept was applied to extract a set of principal components from the original noise residual
6	BM3D-based ultrasound image denoising via brushlet thresholding,	Y. Gan, E. Angelini, A. Laine and C. Hendon	2015	Present a brushlet-based block matching 3D (BM3D) method to collaboratively denoise ultrasound images
7	Quadtree Structured Image Approximation for Denoising and Interpolation,	L. McCrackin and S. Shirani,	2014	Reported a method of using a support vector machine (SVM) to select between multiple well-performing contemporary denoising algorithms for each pixel of a noisy image.

G. Baloch, H. Ozkaramanli and R. Yu, [1] Patch-based denoising algorithms aim to reconstruct the clean image patch leaving behind the residual as contaminating noise. The residual should possess statistical properties of contaminating noise. However, it is very likely that the residual patch contains remnants from the clean image patch. In this examination, new residual correlation based regularization for image denoising has reported. The regularization can effectively render residual patches as uncorrelated as possible. It allows us to derive an analytical solution for sparse coding (atom selection and coefficient calculation). It also leads to a new online dictionary learning update. The clean image is obtained through alternating between the two stages of sparse coding and dictionary updating. The performance of the proposed algorithm is compared with state-of-the-art denoising algorithms in terms of peak signal-to-noise ratio (PSNR), structural similarity index (SSIM), and feature similarity index (FSIM), as well as through visual comparison. Experimental results show that the proposed algorithm is highly competitive and often better than leading denoising algorithms. The proposed algorithm is also shown to offer an efficient complement to the benchmark algorithm of block-matching and 3D filtering (BM3D) especially.

J. Zhu, J. Zhang, Y. Cao and Z. Wang, [2] Depth maps captured by RGB-D cameras are often noisy and incomplete at edge regions. Most existing methods assume that there is a co-occurrence of edges in depth map and its corresponding color image, and improve the quality of depth map guided by the color image. However, when the color image is noisy or richly detailed, the high frequency artifacts will be introduced into depth map. In this examination, reported a deep residual network based on deep fusion and local linear regularization for guided depth enhancement. The presented scheme can effectively extract the correlation between depth map and color image in the deep feature space. To reduce the difficulty of training, a specific layer of network which introduces a local linear regularization constraint on the output depth is designed. Experiments on various applications, including depth denoising, super-resolution and inpainting, demonstrate the effectiveness and reliability of our proposed approach.

P. Riot, A. Almansa, Y. Gousseau and F. Tupin, [3] In this work, address the problem of denoising an image corrupted by an additive white Gaussian noise. This hypothesis on the noise, despite being very common and justified as the result of a variance normalization step, is hardly used by classical denoising methods. Indeed, very few methods directly constrain the whiteness of the residual (the removed noise). A new variational approach defining generic fidelity terms to locally control the

residual distribution using the statistical moments and the correlation on patches has reported in this examination. Using different regularizations such as TV or a nonlocal regularization, our approach achieves better performances than the L2 fidelity, with better texture and contrast preservation.

D. Chen, X. He, H. Chen, Z. Wang and Y. Zhang,[4] Video super-resolution (SR) is an inverse problem, and with this method, can reconstruct a high-resolution (HR) version of a low-resolution (LR) video sequence. Because regularization-based method can solve the pathological problem in super-resolution, so it is widely used. However, in many traditional regularization terms, only the intra-image correlation will be taken into consideration so that the redundancy between adjacent frames is not be utilized. In order to make full use of both inter-image correlation and intra-image correlation, combine compensation-based TV (CTV) regularization term with multi-non-local low-rank (MNL) regularization term in our algorithm. Moreover, utilize a weight matrix to reduce the negative impacts which is caused by registration residuals in CTV, and the weight matrix is based on spatial information filtering and clustering. The experiments show that can get better results than the compared methods by the proposed algorithm in visual quality and objective effective evaluation.

R. Li, C. Li and Y. Guan, [5] Sensor Pattern Noise (SPN) is an inherent fingerprint of imaging devices, which has been widely used in the tasks of digital camera identification, image classification and forgery detection. In our previous work, a feature extraction method based on PCA denoising concept was applied to extract a set of principal components from the original noise residual. However, this algorithm is inefficient when query cameras are continuously received. To solve this problem, reported an extension based on Candid Covariance-free Incremental PCA (CCIPCA) and two modifications to incrementally update the feature extractor according to the received cameras. Experimental results show that the PCA and CCIPCA based features both outperform their original features on the ROC performance, and CCIPCA is more efficient on camera updating.

Y. Gan, E. Angelini, A. Laine and C. Hendon, [6] In this examination, reported a brushlet-based block matching 3D (BM3D) method to collaboratively denoise ultrasound images. Through dividing image into multiple blocks, group them based on similarity. Then, grouped blocks sharing similarity form a 3D image volume. For each volume, brushlet thresholding is applied to remove noise in the frequency domain. Upon completion of individual filtering, the volumes are aggregated and reconstructed globally. To evaluate our method, run our denoising scheme on synthetic images corrupted with additive or

multiplicative noise. The results show that our method can achieve good denoising performance in comparison with existing methods. Our method is also evaluated on cardiac and fetal ultrasound images. Analysis on the contrast and homogeneity of the denoised images demonstrates the feasibility of applying our method to ultrasound images to improve image quality and facilitate further processing such as segmentation.

A. Scholefield and P. L. Dragotti, [7] the success of many image restoration algorithms is often due to their ability to sparsely describe the original signal. Shukla proposed a compression algorithm, based on a sparse quadtree decomposition model, which could optimally represent piecewise polynomial images. In this work, adapt this model to the image restoration by changing the rate-distortion penalty to a description-length penalty. In addition, one of the major drawbacks of this type of approximation is the computational complexity required to find a suitable subspace for each node of the quadtree. This issue is address by searching for a suitable subspace much more efficiently using the mathematics of updating matrix factorisations. Algorithms are developed to tackle denoising and interpolation. Simulation results indicate that beat state of the art results when the original signal is in the model (e.g., depth images) and are competitive for natural images when the degradation is high.

IV. PROBLEM STATEMENT

Image denoising is one of the most essential tasks in image processing. The need for image enhancement and restoration is encountered in many practical applications. For instance, distortion due to additive white Gaussian noise (AWGN) can be caused by poor quality image acquisition, images observed in a noisy environment or noise inherent in communication channels. Linear filtering and smoothing operations have been widely used for image restoration because of their relative simplicity. . In reality, real-world images have typically non-stationary statistical characteristics. They are formed through a nonlinear system process where the intensity distribution arriving at the imaging system is the product of the reflectance of the object or the scene of interest and the illumination distribution falling on the scene. The need for noise suppression without significantly degrading the edges and other high frequency components of the image has thus motivated the development of efficient noise mitigation techniques.

V. CONCLUSION

This examination work presents an extensive survey of literature on image denoising based on prior work. Image Noise is random variation of brightness or color in an image. It can be produced by any circuitry such as sensor, scanner or digital camera. Image noise is an undesirable

signal, it's produce by image capturing device that add extra information. In many cases, it reduces image quality and is especially significant when the objects being imaged are small and have relatively low contrast. This random variation in image brightness is designated noise. This noise can be either image dependent or image independent.

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